

Pacific AAU Rules

HS Rules that Apply to AAU Basketball

Un-sportsmanlike Conduct will not be tolerated

Time

- 12U and up 16 minute stop clock halves 8U – 11U 14minute stop clock halves
- All games are Clock stop games
- **Mercy Rule (If there is a 20 point lead in the last 8 minutes of the second half, the clock can run only if both coaches agree!**
- Games shall not start early

- Minimum 5 minute warm-up with 5 minute half-times
- 10 second backcourt when 30 second clock is not available
 - On ball 5 second count while dribbling is in affect (Front court only)
- Time Outs: 3 Full timeouts and 2-30 second timeout per game. Each team will be given 1 additional Full timeout during overtime
- Overtime period 2 minutes stopped clock. Additional overtimes will be 1 minute stopped clock.

Fouls

- A player is disqualified on the 5th personal foul
- Technical fouls count as a personal foul and a team foul.
- 2 technical fouls on any individual player or coach will result in an ejection from the game
- 2 ejections in the tournament will result in removal from the remainder of the tournament
- Teams will shoot 1 & 1 on the 7th team foul of the half and 2 shots on the 10th team foul of the half

Free throws

- All players may enter the lane when the ball hits the rim.
- 6 players in the lane plus the shooter below the top of the key.
- Players in first position may step on first block for position.

Tie Breakers

- In case of a tie the following format will be used:
 - 1-Head to Head
 - 2-Point Differential with a maximum of 13 points - Ex: Team A wins 45-21 but their point differential will be +13
 - 3-Total points allowed

Coaches are responsible for listing players on the official score sheet/book (home team) 10 minutes prior to start of game.

Home team (top of bracket or first team in pool) will wear light jerseys. Visiting team will wear dark jerseys. If correct uniform not available pinney's will be worn and is the responsibility of the team without correct uniform.